

# Systematic Exploration of Mathematical Theories

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# Theory of Natural Numbers

- Language:

- $\mathcal{L}_{\mathbb{N}} = \langle \langle is\text{-}nat, = \rangle, \langle +, id \rangle, \langle 0 \rangle \rangle$ ,  
(predicates, functions, constants);

- Knowledge Base (KB):

- equality axioms (lifted to inference);
  - Peano's axioms: generation and uniqueness axioms;
  - induction axiom (lifted to inference);

- Inference mechanism (inference rules):

- rewriting lifted from equality axioms;
  - general predicate logic inference rules;
  - structural induction lifted from induction axiom;



# Knowledge Schemes

- higher-order formulae ("interesting" mathematical knowledge);
- stored in libraries of schemes;
- used by instantiation (become first-order);
- Example (Theory Dependent Schemes).

$$\forall_{f,g,h} (is-rec-nat-binary-fct-1r[f,g,h] \Leftrightarrow \exists_{is-nat[x,y]} \wedge \left\{ \begin{array}{l} f[x,0] = g[x] \\ f[x,y^+] = h[f[x,y]] \end{array} \right. \right)$$



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# Knowledge Schemes

- Example (Theory Independent Schemes).

algebraic structures

is-semigroup

is-monoid

is-group

is-ring

is-unity-ring

is-integral-domain

relational structures

is-preorder

is-partial-ordering

is-total-partial-ordering

is-strict-partial-ordering

is-total-strict-partial-ordering



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$$\forall_{p,op} (is-semigroup[p, op] \Leftrightarrow \forall_{p[x,y,z]} \bigwedge \left\{ \begin{array}{l} p[op[x, y]] \\ op[x, op[y, z]] = op[op[x, y], z] \end{array} \right. \right)$$



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$$\forall_{p, op, zero} (is-monoid[p, op, zero] \Leftrightarrow \forall_{p[x]} \wedge \left\{ \begin{array}{l} is-semigroup[p, op] \\ op[x, zero] = x \end{array} \right. )$$





# Scheme-Based Exploration Model (Buchberger)

## Develop a theory in exploration rounds:

- introduce new notions (functions, predicates) with definition schemes;
- introduce and prove (or disprove) propositions about the notions with proposition schemes;
- introduce problems using algorithm schemes and solve them;
- introduce new inference rules by lifting knowledge or with inference schemes;



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# Example 1. Obtaining interesting functions

## Introduce function symbols (+)

- $\forall_{f,g,h} (is-rec-nat-binary-fct-1r[f, g, h] \Leftrightarrow$ 
  - $\forall_{is-nat[x,y]} \wedge \left\{ \begin{array}{l} f[x, 0] = g[x] \\ f[x, y^+] = h[f[x, y]] \end{array} \right\} )$ ,
  - possible instantiations:  
 $\{f \rightarrow \oplus, g \rightarrow id, h \rightarrow +\}, \{f \rightarrow \boxplus, g \rightarrow +, h \rightarrow +\},$   
 $\{f \rightarrow \odot, g \rightarrow id, h \rightarrow id\}, \{f \rightarrow \boxdot, g \rightarrow +, h \rightarrow id\}$
  - for  $\{f \rightarrow \oplus, g \rightarrow id, h \rightarrow +\}$
  - we obtain:  $x \oplus 0 = x$   
 $x \oplus y^+ = (x \oplus y)^+$
  - Remark:*  $\oplus$  is in fact  $+$ ;



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# Example 1. Obtaining interesting functions

## Introduce function symbols (+)

Properties	+	$\boxplus$	$\odot$	$\boxdot$
sort	✓	✓	✓	✓
associativity	✓	×	✓	×
commutativity	✓		×	
identity	✓			
inverse	×			

- introduce propositions:
  - *is-rec-nat-binary-fct-1l*[+, *id*, +] (an equivalent definition);
  - *is-semigroup*[*is-nat*, +] (the type and the associativity);
  - *is-monoid*[*is-nat*, +, 0];
  - *is-commutative-monoid*[*is-nat*, +, 0] (commutativity);
  - *is-group*[*is-nat*,  $\oplus$ , 0,  $\ominus$ ] (use lazy thinking to synthesize  $\ominus$ , the problem has no solution);
  - which are automatically proven using the *Theorema* system;



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- introduce propositions:
  - $is-rec-nat-binary-fct-1l[+, id, +]$  (an equivalent definition);
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  - $is-group[is-nat, \oplus, 0, \ominus]$  (use lazy thinking to synthesize  $\ominus$ , the problem has no solution);
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## Example 2. Inventing significant results

### Problem Scheme: decomposition w.r.t $\otimes$

- $\forall_{obj, p_1, p_2, p_3, \otimes} FBDp[obj, p_1, p_2, p_3, \otimes] \Leftrightarrow \forall_{obj[x, y]} \exists_{obj[z]} x = y \otimes z.$   
 $p_1[x], p_2[y], p_3[z]$
- for  $\{obj \rightarrow is\text{-nat}, p_1 \rightarrow true, p_2 \rightarrow true, p_3 \rightarrow true, \otimes \rightarrow *\}$ :
  - $\forall_{is\text{-nat}[x, y]} x = y * q[x, y], (1)$
- for which we propose the solution algorithm:
  - $\forall_{q, g, h} is\text{-nat}\text{-step}\text{-recl}\text{-fct}\text{-1}\text{-I}[q, g, h] \Leftrightarrow$   
 $\forall_{is\text{-nat}[x, y]} q[x, y] = \begin{cases} g[x] & \Leftarrow x < y \\ h[q[x - y, y]] & \Leftarrow \text{otherwise} \end{cases}, (2)$   
 $y > 0$
- we prove (1) using (2).



## Example 2. Inventing significant results

Prove  $\forall_{is-nat[x,y]} x = y * q[x, y]$

- **first proof attempt:** FAILURE!, but we change the problem:

- $\forall_{\substack{is-nat[x] \\ is-positive[y]}} x = y * q[x, y]$

- **second proof attempt:** FAILURE!, but we change the problem:

- $\forall_{\substack{is-nat[x] \\ is-positive[y]}} x = y * q[x, y] + r[x, y].$

- **third proof attempt:** summary of the proof.





## Example 2. Inventing significant results

- Prove  $\forall_{\substack{is\text{-nat}[x] \\ is\text{-positive}[y]}} x = y * q[x, y] + r[x, y]$ , using:

- $s1[q, g, h] : \forall_{\substack{is\text{-nat}[x, y] \\ y > 0}} q[x, y] = \begin{cases} g[x] & \Leftarrow x < y \\ h[q[x - y, y]] & \Leftarrow \text{otherwise} \end{cases}$  ,

- $s2[r, k, t] : \forall_{\substack{is\text{-nat}[x, y] \\ y > 0}} r[x, y] = \begin{cases} k[x] & \Leftarrow x < y \\ t[r[x - y, y]] & \Leftarrow \text{otherwise} \end{cases}$  ,

- ...details skipped, but in the proof we have to show:
- $y_0 * h[q[x_0 - y_0, y_0]] + t[r[x_0 - y_0, y_0]] = y_0 * (q[x_0 - y_0, y_0] + 1) + r[x_0 - y_0, y_0]$ .
- we generate the conjectures  $h[x] = x + 1$ ,  $t[y] = y$
- similarly we generate  $g[x] = 0$ ,  $k[x] = x$ .



## Example 2. Inventing significant results

- Prove  $\forall_{\substack{is\text{-nat}[x] \\ is\text{-positive}[y]}} x = y * q[x, y] + r[x, y]$ , using:

- $s1[q, g, h] : \forall_{\substack{is\text{-nat}[x, y] \\ y > 0}} q[x, y] = \begin{cases} g[x] & \Leftarrow x < y \\ h[q[x - y, y]] & \Leftarrow \text{otherwise} \end{cases}$  ,

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- we obtain:

- $g[x] = 0, h[x] = x + 1 \Rightarrow q[x, y] = \begin{cases} 0 & \Leftarrow x < y \\ q[x - y, y] + 1 & \Leftarrow \text{otherwise} \end{cases}$  ,

- $k[x] = x, t[y] = y \Rightarrow r[x, y] = \begin{cases} x & \Leftarrow x < y \\ r[x - y, y] & \Leftarrow \text{otherwise} \end{cases}$  ,

- Remark:

- $q \leftarrow$  quotient function symbol;
- $r \leftarrow$  remainder function symbol



# Summary

- Development of Natural Numbers

- |                 |                   |                     |   |
|-----------------|-------------------|---------------------|---|
| Functions       | $+$ <i>id</i>     | $+$ $*$ $^{\wedge}$ | $-$ $-$ <i>quot rem gcd</i>                                   |
| Predicates      | <i>is-nat</i> $=$ |                     | $\leq$ $<$ <i>is-pos</i> $ $ $\triangleright$ <i>is-prime</i> |
| Constants       | 0                 | 1                   |   |
| Inference Rules | SI                | CI                  | WFI   |

- Invention of Significant Results

- Decomposition of natural numbers
- $\Rightarrow$  quotient-remainder theorem
- Decomposition w.r.t well-founded orderings.
- $\Rightarrow$  prime decomposition theorem

- Further Work

- apply the model for the exploration of the theory of integers



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# Implementation

## In *Theorema*

- new provers:
  - NNIP (structural induction);
  - NNCIP (complete induction);
  - NNWFIP (well-founded induction w.r.t.  $<, \triangleleft$ );
- mathematical knowledge bases:
  - libraries of knowledge schemes;
  - exploration rounds in the theory of natural numbers (integers);
- additional tools:
  - the *UseScheme* function (invents new symbols);



# Conclusion

- scheme-based exploration model is successfully applied;
- **advantages of the model:**
  - offer a methodology for theory exploration
    - $\Rightarrow$  didactical and practical value.
  - leads to the invention of significant results;
  - significant potential for [semi]automated exploration/discovery of theories
    - $\Rightarrow$  important for practical theorem proving and program verification.



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Thank you for your attention.

