

A Symbolic-Numeric Algorithm for Computing the Alexander Polynomial of a Plane Curve Singularity

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- Demo (Test experiments)

4 Conclusion

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Motivation

We investigate the topology (i.e. roughly speaking the shape) of plane complex algebraic curves. These curves can be identified with objects in \mathbb{R}^4 we cannot visualize! We sketch the equivalent objects in \mathbb{R}^2 for a rough "idea"!



Motivation

For instance,

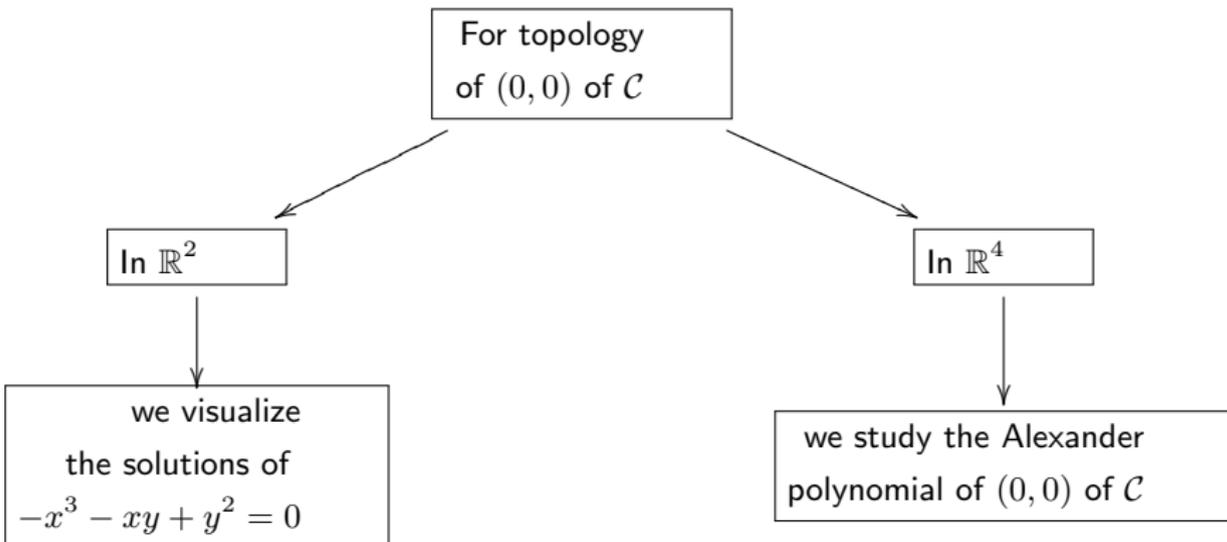
We visualize the topology of the algebraic curve $\mathcal{C} = \{(x, y) \mid -x^3 - xy + y^2 = 0\}$ in \mathbb{R}^2 !

We notice an "involved" topology around the point $(0, 0)$, which is called singularity!



Motivation

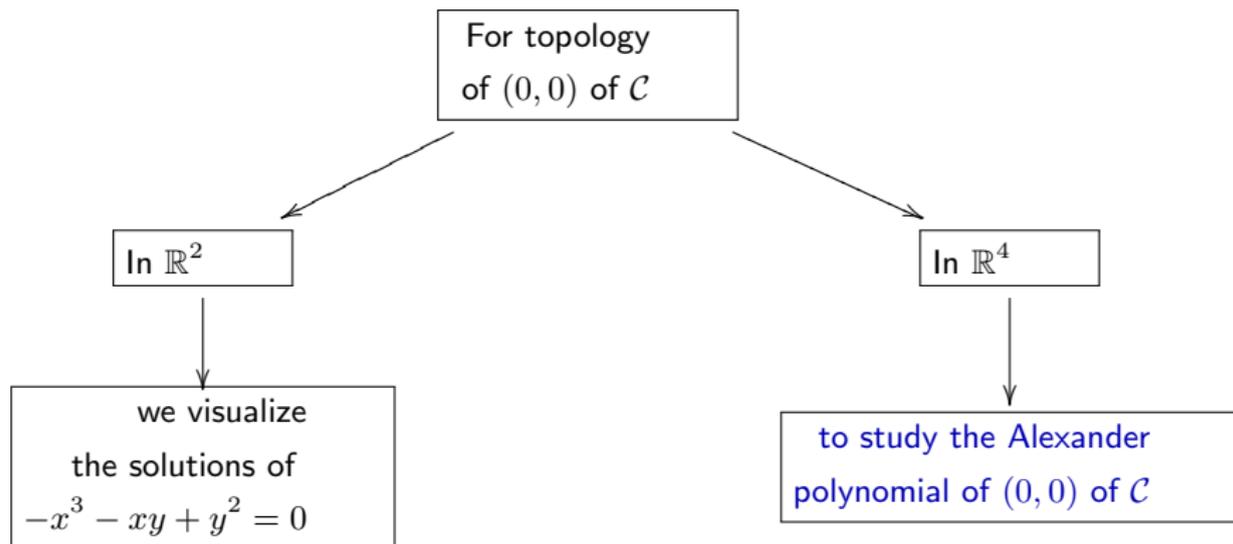
Roughly, if we consider $\mathcal{C} = \{(x, y) \mid -x^3 - xy + y^2 = 0\}$ then



Motivation

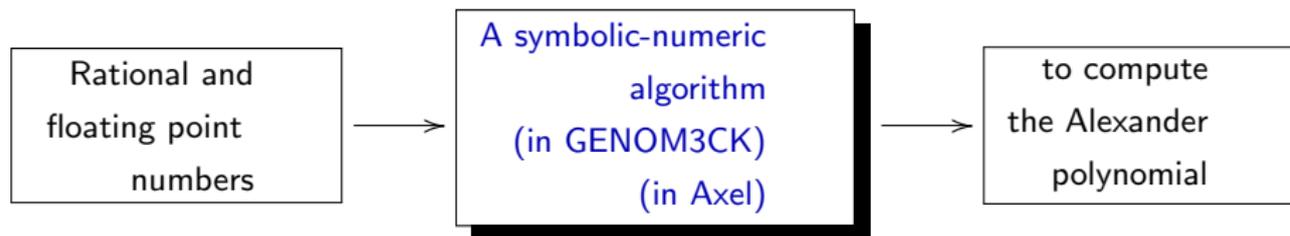
Our goal is to compute and

Roughly, if we consider $\mathcal{C} = \{(x, y) \mid -x^3 - xy + y^2 = 0\}$ then

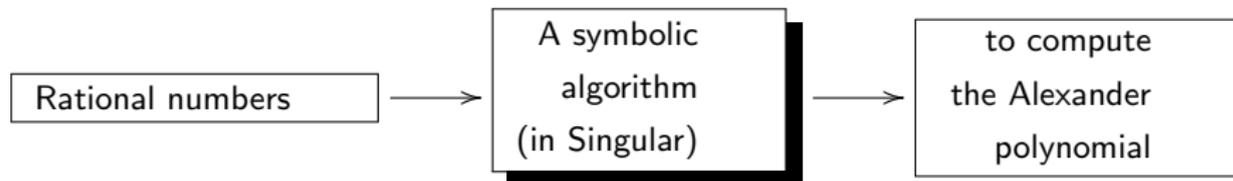


Motivation

Our goal is also to design for:



Because at present (from our knowledge) there exists only for:



Motivation

For instance:

```
SINGULAR /
A Computer Algebra System for Polynomial Computations / version 3-1-0
0<
by: G.-M. Greuel, G. Pfister, H. Schoenemann \ Mar 2009
FB Mathematik der Universitaet, D-67653 Kaiserslautern \
> LIB "alexpoly.lib";
// ** loaded /sw/share/Singular/LIB/alexpoly.lib (1.18,2009/04/15)
// ** loaded /sw/share/Singular/LIB/hnoether.lib (1.59,2009/04/15)
// ** loaded /sw/share/Singular/LIB/sing.lib (1.34,2009/04/15)
// ** loaded /sw/share/Singular/LIB/primdec.lib (1.147,2009/04/15)
// ** loaded /sw/share/Singular/LIB/absfact.lib (1.7,2008/07/16)
// ** loaded /sw/share/Singular/LIB/triang.lib (1.14,2009/04/14)
// ** loaded /sw/share/Singular/LIB/matrix.lib (1.48,2009/04/10)
// ** loaded /sw/share/Singular/LIB/nctools.lib (1.54,2009/05/08)
// ** loaded /sw/share/Singular/LIB/ring.lib (1.34,2009/04/15)
// ** loaded /sw/share/Singular/LIB/poly.lib (1.53,2009/04/15)
// ** loaded /sw/share/Singular/LIB/elim.lib (1.34,2009/05/05)
// ** loaded /sw/share/Singular/LIB/general.lib (1.62,2009/04/15)
// ** loaded /sw/share/Singular/LIB/random.lib (1.20,2009/04/15)
// ** loaded /sw/share/Singular/LIB/inout.lib (1.34,2009/04/15)
// ** loaded /sw/share/Singular/LIB/primitiv.lib (1.23,2009/04/15)
> ring r=0,(x,y),ls;
> poly f=-x3-x*y+y2;
> list ALEX=alexanderpolynomial(f);
> def ALEXring=ALEX[1];
> setring ALEXring;
> alexpoly;def precision=10;
1
>
. ring r=(real,precision),(x,y),ls;
// ** redefining r **
> poly f=-x3-x*y+y2-0.01;
> list ALEX=alexanderpolynomial(f);
// ** redefining ALEX **
Singular cannot factorize over 'real' as ground field
```

1 Motivation

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- Ill-posedness of the problem
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Problem specifications

- **Input:**

- ▶ $f(x, y) \in \mathbb{C}[x, y]$ squarefree with symbolic and numeric coefficients;
- ▶ $\mathcal{C} = \{(x, y) \in \mathbb{C}^2 \mid f(x, y) = 0\} \subseteq \mathbb{C}^2 \simeq \mathbb{R}^4$ of degree m ;
- ▶ $\epsilon \in \mathbb{R}_+^*$ input parameter.

- **Output:**

- ▶ ϵ -Alexander polynomial of each numerical singularity of \mathcal{C} ;

- We also compute as output:

- ▶ A set of invariants of \mathcal{C} (numerical singularities, algebraic link, Milnor fibration, Milnor number, δ -invariant of each singularity, genus of \mathcal{C} , diagram, crossings, arcs of each algebraic link, etc).

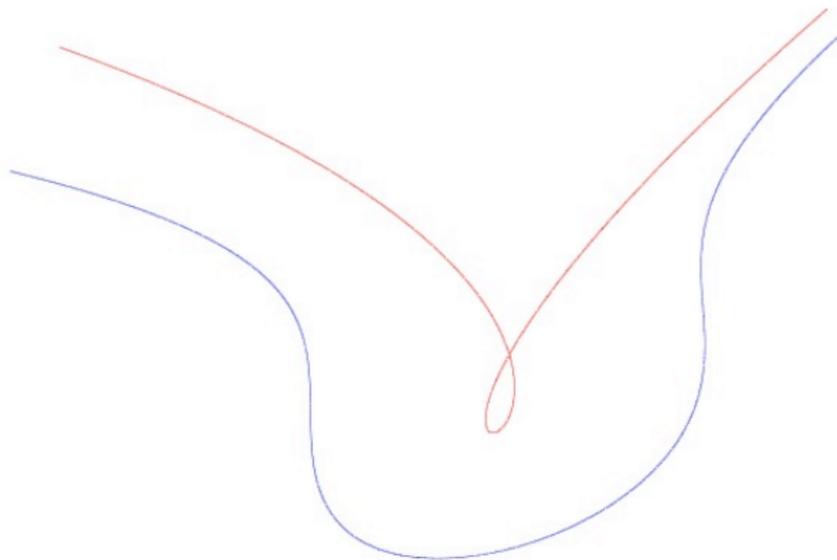
Ill-posedness of the problem

The problem is ill-posed! Small changes in input produce huge changes in the output!

Example. Let $s_1 = (0,0)$ of $\mathcal{C} = \{(x, y) \in \mathbb{R}^2 \mid -x^3 - xy + y^2 = 0\}$ and

$s_2 = (0,0)$ of $\mathcal{D} = \{(x, y) \in \mathbb{R}^2 \mid -x^3 - xy + y^2 - 0.01 = 0\}$!

The topology of $(0,0)$ is not stable under small changes in input!



The same situation happens in \mathbb{R}^4 , but we cannot visualize it!

Techniques for dealing with the ill-posedness

How to deal with the **ill-posedness** of a **problem**?

- We construct numerical methods that approximate solutions to ill-posed problems, that are stable under small changes of the input! (i.e. regularization method)
- Similar methods are subjects of *approximate algebraic computation* in order to compute: greatest common divisor of polynomials, root of polynomials, etc.



Techniques for dealing with the ill-posedness

How to deal with the **ill-posedness** of **our problem**?

- *Example.* For $s_1 = (0, 0)$ of $\mathcal{C} = \{(x, y) \in \mathbb{R}^4 \mid -x^3 - xy + y^2 = 0\}$ and $s_2 = (0, 0)$ of $\mathcal{D} = \{(x, y) \in \mathbb{R}^4 \mid -x^3 - xy + y^2 - 0.01 = 0\}$, we compute their ϵ -algebraic links denoted $L_\epsilon(s_1), L_\epsilon(s_2)$ (**our research**).

For sufficiently small ϵ , L_ϵ are stable under small changes in the input and they characterize the topology of s_1, s_2 (Milnor's research and **our research**).

From L_ϵ we compute the ϵ -Alexander polynomials (**our research**)
This polynomial is a complete invariant for L_ϵ ! (Yamamoto's research)

- ▶ If the Alexander polynomials of $L_\epsilon(s_1), L_\epsilon(s_2)$ are equal, then s_1, s_2 have the same topology, else they have different topology!
- Next we compute L_ϵ and ϵ -Alexander polynomial.

1 Motivation

2 Describing the problem

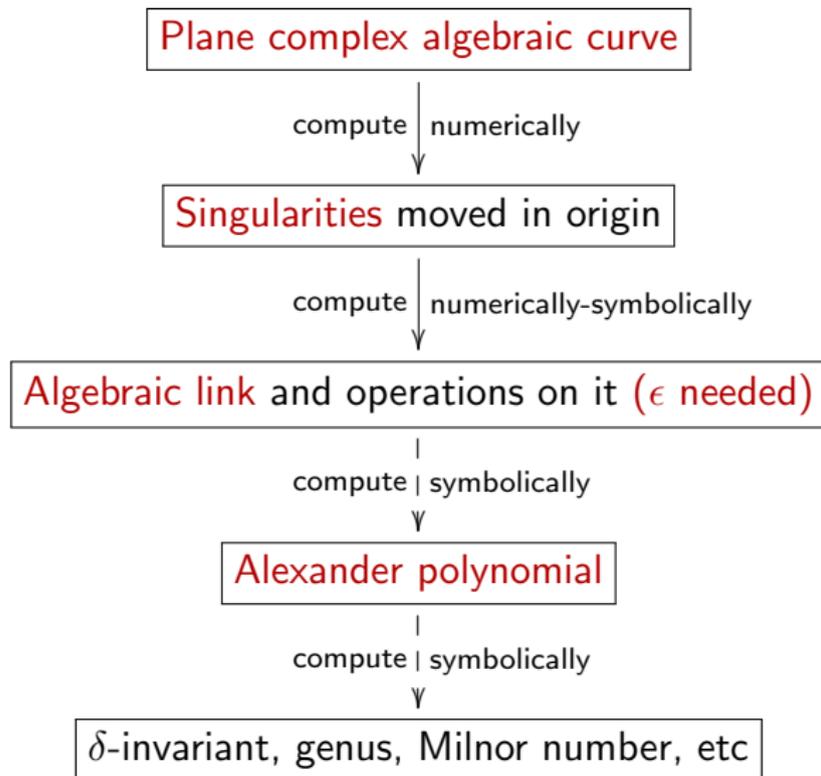
- Problem specifications
- Ill-posedness of the problem
- Techniques for dealing with the ill-posedness

3 Solving the problem

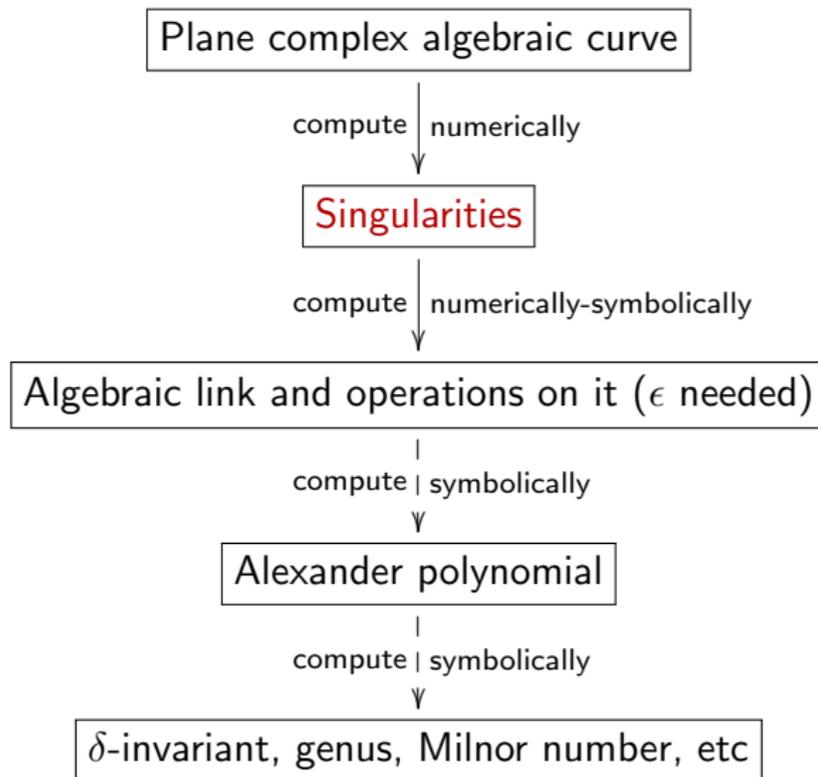
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Mathematical method and algorithm



First



Computing the singularities of the curve

- **Input:**

- ▶ $f(x, y) \in \mathbb{C}[x, y]$ squarefree with symbolic and numeric coefficients
- ▶ $\mathcal{C} = \{(x, y) \in \mathbb{C}^2 \mid f(x, y) = 0\}$ complex algebraic curve of degree m .

- **Output:**

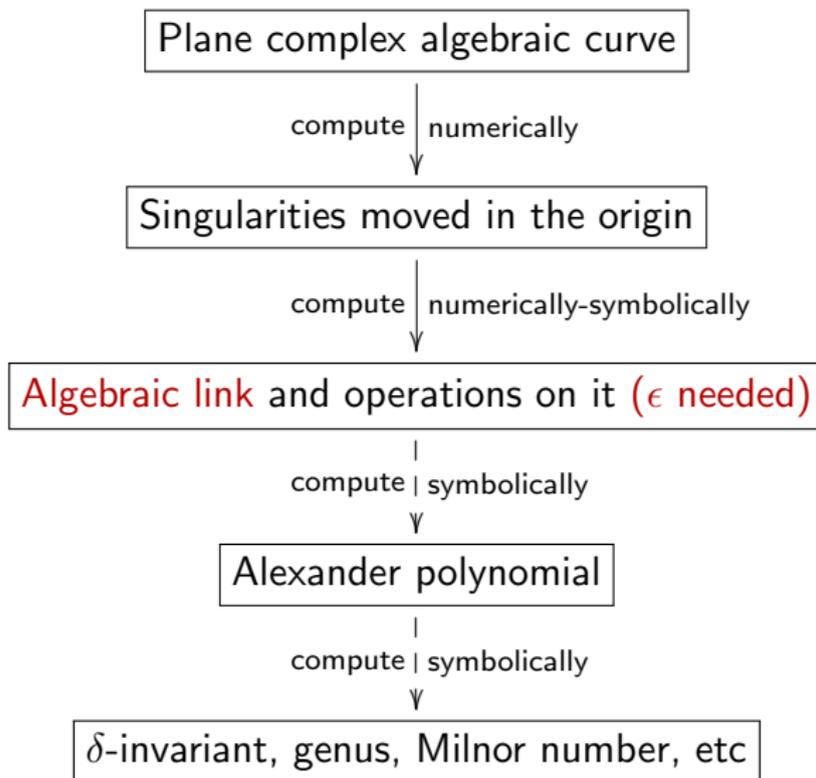
- ▶ $Sing(\mathcal{C}) = \{(x_0, y_0) \in \mathbb{C}^2 \mid f(x_0, y_0) = 0, \frac{\partial f}{\partial x}(x_0, y_0) = 0, \frac{\partial f}{\partial y}(x_0, y_0) = 0\}$

- **Method:** We solve the overdeterminate system in \mathbb{C}^2 :

$$\begin{cases} f(x_0, y_0) = 0 \\ \frac{\partial f}{\partial x}(x_0, y_0) = 0 \\ \frac{\partial f}{\partial y}(x_0, y_0) = 0 \end{cases}, \quad (1)$$

using subdivision methods from Axel.

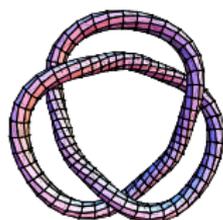
Next



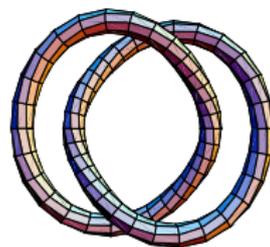
Defining the algebraic link of the singularity

- A **knot** is a piecewise linear or a differentiable simple closed curve in \mathbb{R}^3 .
- A **link** is a finite union of disjoint knots.
- Links resulted from the intersection of a given curve with the sphere are called **algebraic links**.

Trefoil Knot

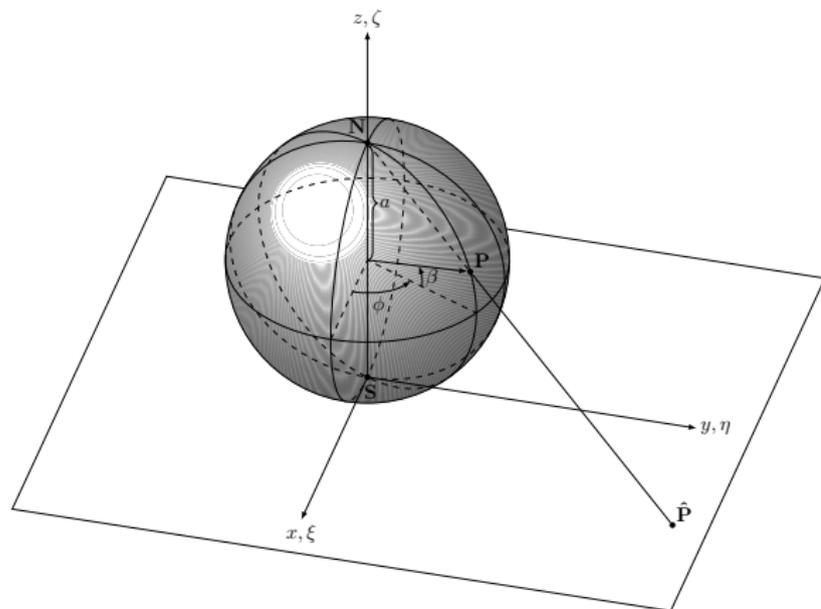


Hopf Link



Computing the link of the singularity

- How do we compute the link of a plane curve singularity?
 - ▶ use the stereographic projection;



Computing the link of the singularity

1. Let $\mathcal{C} = \{(a, b, c, d) \in \mathbb{R}^4 \mid f(a, b, c, d) = 0\}$ s.t. $(0, 0, 0, 0) \in \text{Sing}(\mathcal{C})$
2. Consider $S_{(0, \epsilon)} := S = \{(a, b, c, d) \in \mathbb{R}^4 \mid a^2 + b^2 + c^2 + d^2 = \epsilon^2\}$,
 $X = \mathcal{C} \cap S \subset \mathbb{R}^4$, $f(a, b, c, d) = R(a, b, c, d) + iI(a, b, c, d)$
3. For $N \in S \setminus \mathcal{C}$, $\pi : S \setminus \{N\} \rightarrow \mathbb{R}^3$, $(a, b, c, d) \mapsto (u = \frac{a}{\epsilon - d}, v = \frac{b}{\epsilon - d}, w = \frac{c}{\epsilon - d})$,
 $\pi^{-1} : \mathbb{R}^3 \rightarrow S \setminus \{N\}$
 $(u, v, w) \mapsto (a, b, c, d) = (\frac{2u\epsilon}{n}, \frac{2v\epsilon}{n}, \frac{2w\epsilon}{n}, \frac{\epsilon(u^2 + v^2 + w^2 - 1)}{n})$, with $n = 1 + u^2 + v^2 + w^2$.
4. Denote $\alpha = (\frac{2u\epsilon}{n}, \frac{2v\epsilon}{n}, \frac{2w\epsilon}{n}, \frac{\epsilon(u^2 + v^2 + w^2 - 1)}{n})$. Thus $\pi^{-1}(u, v, w) = \alpha$.
5. Compute $\pi(X) = \{(u, v, w) \in \mathbb{R}^3 \mid \exists (a, b, c, d) = \pi^{-1}(u, v, w) \in X = \mathcal{C} \cap S\} \Leftrightarrow$
 $\pi(X) = \{(u, v, w) \in \mathbb{R}^3 \mid f(\alpha) = 0\} = \{(u, v, w) \in \mathbb{R}^3 \mid R(\alpha) = I(\alpha) = 0\}$ with
 $R, I \in \mathbb{R}[u, v, w]$. $\pi(X)$ is an implicitly defined algebraic curve!
For small ϵ , $\pi(X) := L_\epsilon$ is a link (algebraic link) (based on Milnor's research).

Computing the link of the singularity

We use Axel for implementation.

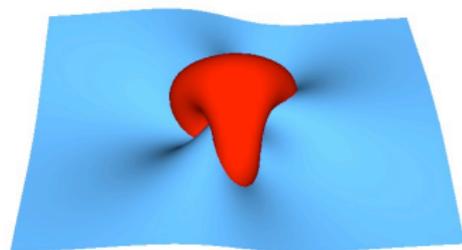
- For $\mathcal{C} = \{(x, y) \in \mathbb{C}^2 \mid x^3 - y^2 = 0\} \subset \mathbb{R}^4$, $\epsilon = 1$
we compute with the previous method in Axel:



Computing the link of the singularity

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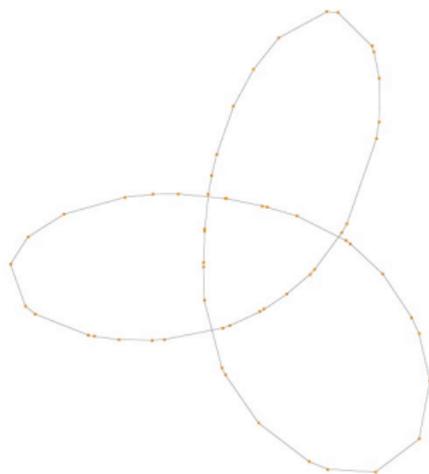
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- $\pi(\mathcal{C} \cap S) = \pi(X) := L_\epsilon =$
 $= \{(u, v, w) \in \mathbb{R}^3 \mid R(\alpha) = 0, I(\alpha) = 0\}$



Computing the link of the singularity

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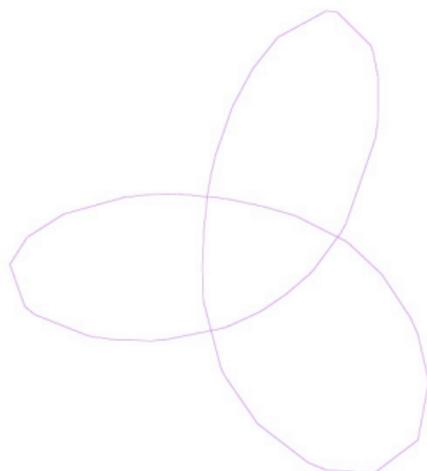
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 $= \{(u, v, w) \in \mathbb{R}^3 \mid R(\alpha) = 0, I(\alpha) = 0\}$
- $Graph(L_\epsilon) = \langle \mathcal{V}, \mathcal{E} \rangle$ with
 $\mathcal{V} = \{p = (m, n, q) \in \mathbb{R}^3\}$
 $\mathcal{E} = \{(i, j) \mid i, j \in \mathcal{V}\}$



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Computing the link of the singularity

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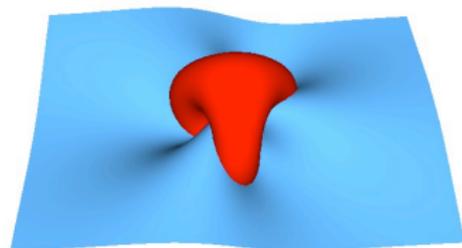
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- $Graph(L_\epsilon) = \langle \mathcal{V}, \mathcal{E} \rangle$ with
 $\mathcal{V} = \{p = (m, n, q) \in \mathbb{R}^3\}$
 $\mathcal{E} = \{(i, j) \mid i, j \in \mathcal{V}\}$
- s.t. $Graph(L_\epsilon) \cong_{isotopic} L_\epsilon$
- $Graph(L_\epsilon)$ is a piecewise linear approximation for L_ϵ
- **Why Axel?** It is the only system to implement a method which returns such an approximation!



Computing the link of the singularity

We use Axel for the implementation. Why Axel?

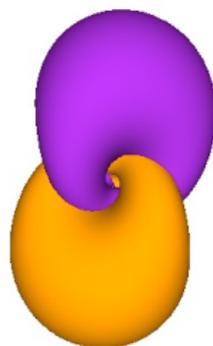
- For $\mathcal{C} = \{(x, y) \in \mathbb{C}^2 \mid x^3 - y^2 = 0\} \subset \mathbb{R}^4, \epsilon = 1$
- and $L_\epsilon =$
 $= \{(u, v, w) \in \mathbb{R}^3 \mid R(\alpha) = 0, I(\alpha) = 0\}$



Computing the link of the singularity

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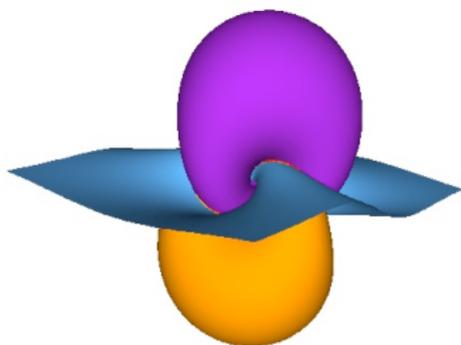
- For $\mathcal{C} = \{(x, y) \in \mathbb{C}^2 \mid x^3 - y^2 = 0\} \subset \mathbb{R}^4, \epsilon = 1$
- and $L_\epsilon =$
 $= \{(u, v, w) \in \mathbb{R}^3 \mid R(\alpha) = 0, I(\alpha) = 0\}$
- we also compute (for visualization reasons)
 $S' = \{(u, v, w) \in \mathbb{R}^3 \mid R(\alpha) + I(\alpha) = 0\}$
 $S'' = \{(u, v, w) \in \mathbb{R}^3 \mid R(\alpha) - I(\alpha) = 0\}$



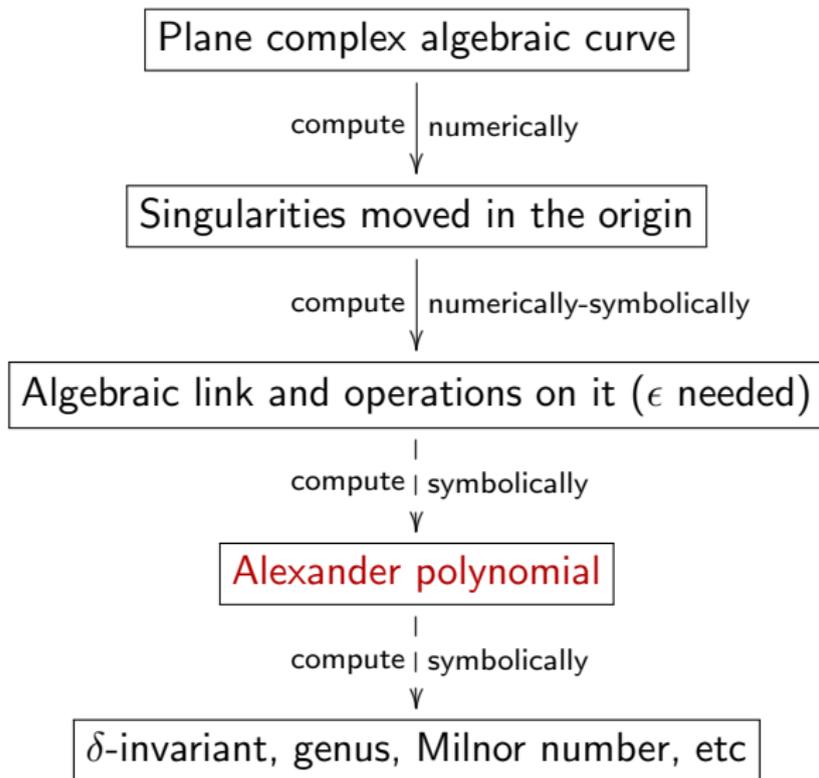
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- and $L_\epsilon =$
 $= \{(u, v, w) \in \mathbb{R}^3 \mid R(\alpha) = 0, I(\alpha) = 0\}$
- we also compute (for visualization reasons)
 $\mathcal{S}' = \{(u, v, w) \in \mathbb{R}^3 \mid R(\alpha) + I(\alpha) = 0\}$
 $\mathcal{S}'' = \{(u, v, w) \in \mathbb{R}^3 \mid R(\alpha) - I(\alpha) = 0\}$
- L_ϵ is the intersection of any 2 of the surfaces:
 $R(\alpha), I(\alpha)$
 $R(\alpha) + I(\alpha), R(\alpha) - I(\alpha)$



Next



Computing the Alexander polynomial

We give an example to compute the Alexander polynomial Δ_L for a link L with K knots! We need some definitions.

A **diagram** is the image under projection, together with the information on each crossing telling which branch goes over and which under.

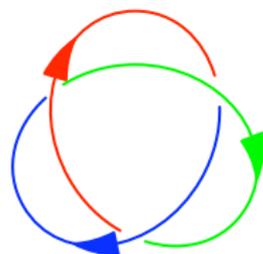
An **arc** is the part of a diagram between two undercrossings.

A crossing is:

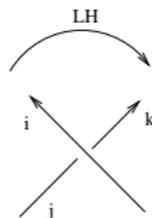
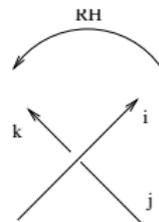
-**righthanded** if the underpass traffic goes from right to left.

-**lefthanded** if the underpass traffic goes from left to right.

Diagram and arcs

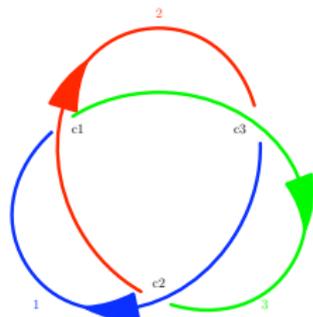
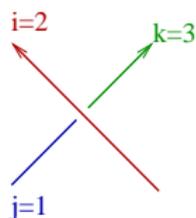


Crossings



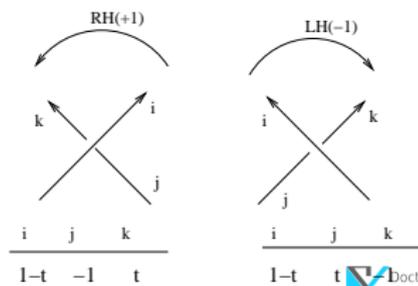
Computing the Alexander polynomial of the link

Example: Δ_L for L with $K = 1$ knot (i.e. trefoil knot).



$$M(L) = \left(\begin{array}{c|cccc} & \text{type} & \text{label}_i & \text{label}_j & \text{label}_k \\ \hline c_1 & -1 & 2 & 1 & 3 \end{array} \right)$$

$$P(L) = \left(\begin{array}{c} \\ \\ \\ \end{array} \right)$$

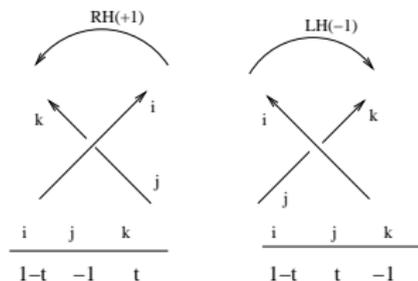
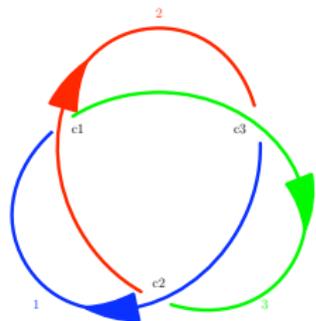


Computing the Alexander polynomial of the link

Example: Δ_L for L with $K = 1$ knot.

$$M(L) = \left(\begin{array}{c|cccc} & \text{type} & \text{label}_i & \text{label}_j & \text{label}_k \\ \hline c_1 & -1 & 2 & 1 & 3 \\ & & 1-t & t & -1 \end{array} \right)$$

$$P(L) = \begin{pmatrix} 2 & 1 & 3 \\ 1-t & t & -1 \end{pmatrix}$$

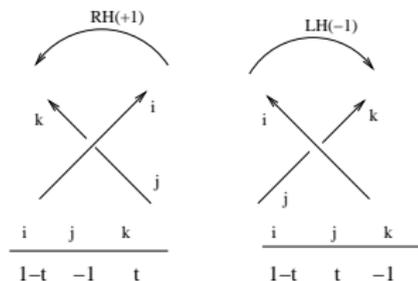
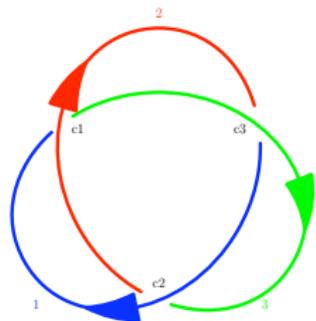


Computing the Alexander polynomial of the link

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$$P(L) = \begin{pmatrix} 1 & 2 & 3 \\ t & 1-t & -1 \end{pmatrix}$$



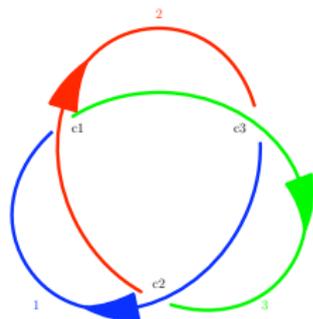
Computing the Alexander polynomial of the link

Example: Δ_L for L with $K = 1$ knot

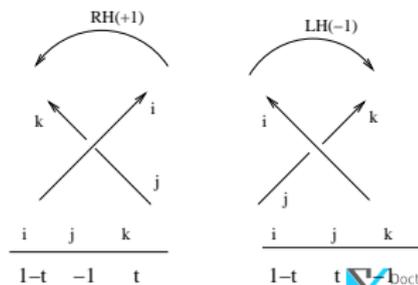
$$P(L) = \begin{pmatrix} t & 1-t & -1 \\ 1-t & -1 & t \\ -1 & t & 1-t \end{pmatrix}$$

$$D := \det(\text{minor}(P(L))) = -t^2 + t - 1$$

$$\Delta(L) := \Delta(t) = \text{Normalise}(D) = t^2 - t + 1$$

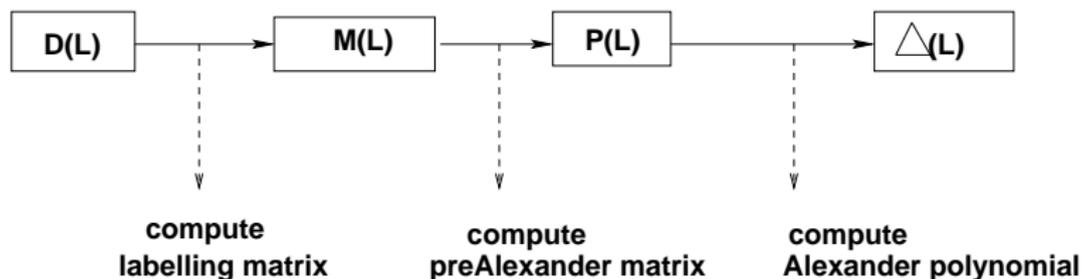


For a link L with $K > 1$ knots and n crossings, $\Delta(L)$ is the gcd of all the $(n-1) \times (n-1)$ minor determinants of $P(L)$.



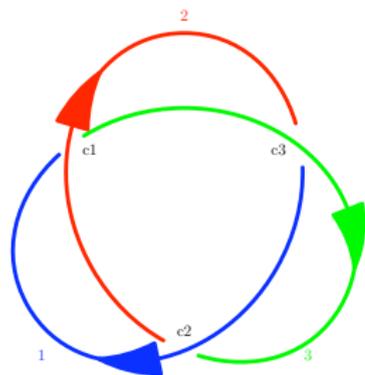
Computing the Alexander polynomial of the link

So, the Alexander polynomial is computed in several steps:



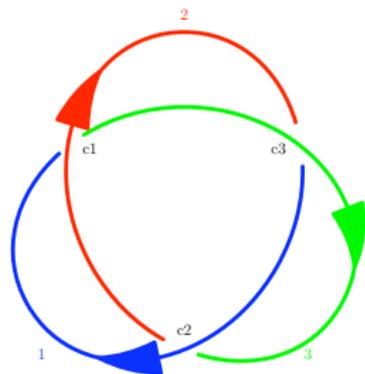
In order to compute it, we need $D(L)$!

Computing the Alexander polynomial of the link



-
- $G(L_\epsilon) = \langle P, E \rangle$
- We need to transform the graph data structure $G(L_\epsilon)$ returned by Axel into the diagram of the algebraic link $D(L_\epsilon)$.

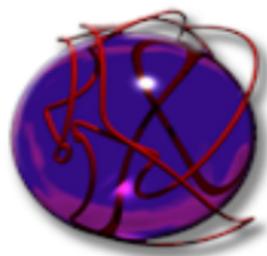
Computing the Alexander polynomial of the link



-
- We developed several computational geometry and combinatorial algorithms for this! (M. Hodorog, J.Schicho. *Computational geometry and combinatorial algorithms for the genus computation problem*. DK 10-07 Report).

Implementation

- *Axel* free algebraic geometric modeler
(INRIA Sophia-Antipolis) ^a



<http://axel.inria.fr/>

^aAcknowledgements: Julien Wintz

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<http://people.ricam.oeaw.ac.at/m.hodorog/software.html> and
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- **Version 0.2 of GENOM3CK is released!**



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Analysis of the algorithm

With the notations:

- E the symbolic algorithm to compute the Alexander polynomial, which is ill-posed.
- A_ϵ the symbolic-numeric algorithm to compute the ϵ -Alexander polynomial Δ_ϵ from the ϵ -algebraic link L_ϵ .
 - ▶ For input polynomial f , $A_\epsilon(f)$ returns as output Δ_ϵ .
 - ▶ For perturbed f_δ (for any $\delta : \|f - f_\delta\| < \delta$), $A_\epsilon(f_\delta)$ returns as output Δ_ϵ^δ .

and based on:

- Milnor's theorem, i.e. if $\epsilon \rightarrow 0$ then Δ_ϵ tends to the exact solution (**convergence for exact data**)
- and on general results from regularization theory (adapted to our case).

The algorithm A_ϵ is a regularization, i.e.:

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The algorithm A_ϵ is a regularization, i.e.:

- Δ_ϵ^δ depends continuously on the perturbed input polynomial f_δ (**continuity**);
- If $\delta \rightarrow 0$ and ϵ is chosen appropriately, then Δ_ϵ^δ tends to the exact solution (**convergence for perturbed data**).

Demo (Numeric and Symbolic Examples)

Equation in \mathbb{R}^4	Box
$-x^3 - xy + y^2, \epsilon = 1.00$	$[-4, 4, -6, 6, -6, 6]$
$-x^3 - xy + y^2, \epsilon = 0.25$	$[-4, 4, -6, 6, -6, 6]$
$-x^3 - xy + y^2 - 0.01, \epsilon = 1.00$	$[-4, 4, -6, 6, -6, 6]$
$-x^3 - xy + y^2 - 0.01, \epsilon = 0.25$	$[-4, 4, -6, 6, -6, 6]$

Demo



- 1 Motivation
- 2 Describing the problem
 - Problem specifications
 - Ill-posedness of the problem
 - Techniques for dealing with the ill-posedness
- 3 Solving the problem
 - Mathematical method and algorithm
 - Analysis of the algorithm
 - Demo (Test experiments)
- 4 Conclusion

Conclusion and future work

✓ DONE:

- automatization of symbolic-numeric algorithms for plane curves in GENOM3CK (i.e. algorithm to compute the Alexander polynomial);
- describe algorithms with principles from regularization theory;

✗ TO DO's:

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- automatization of symbolic-numeric algorithms for plane curves in GENOM3CK (i.e. algorithm to compute the Alexander polynomial);
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- test experiments show that the algorithm has the continuity and the convergence for perturbed data properties;
- proofs for continuity and convergence for perturbed data properties are constructed.

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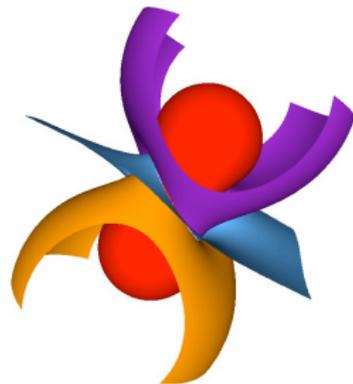
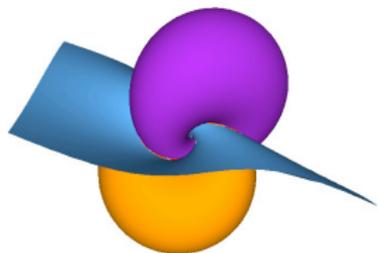
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- proofs for continuity and convergence for perturbed data properties are constructed.

✗ TO DO's:

- finalize the proof for convergence for perturbed data property of the algorithm;
- include other operations, i.e. from knot theory, algebraic geometry.



Thank you for your attention.
Questions?

